

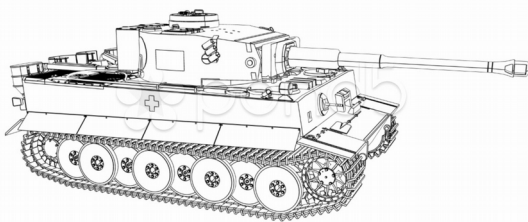


HISTORICAL WARGAMES
SOCIETY Est. 1972

Fear Naught

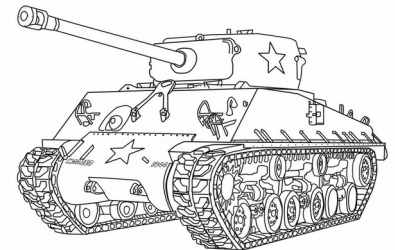
June 10th 1pm
Free Entry

Group North Historical Wargames Society
www.groupnorth.club/events/queens-birthday-wargames/



This competition is to be run as 3 round event. Match-ups will be randomly allocated in the first round, subsequent rounds will be ranked in Swiss format. No player match-up will be repeated. Each round is 60 minutes. When time is called the current round will be finished and the result will be determined. Results are passed to the TO.

Each round will use a mission from the starter book. Round 1 is Panzer Ace, Round 2 is King of the Hill and Round 3 is Free-For-All. If any round ends in an exact draw players will select any single tank and proceed (from Attacker first) to shoot each tank as a stationary to stationary attack. The first player to destroy their opponents tank wins the round (these are not simultaneous attacks as normal and critical effects apply but are automatically fixed).



Each table will have a set amount of terrain that can be placed using the normal Game Set up rules. Players must use all available terrain and cannot alter the terrain used. Any board with fixed terrain cannot have these repositioned.

Each player will bring a single 100-point legal list. They will require a printed list to be signed by the TO but will be able to deploy cards face down before being used (unless prevented by the card). Legal cards or facsimilies can be used. Lists can be submitted on the day.

The TO will be the final arbitrator of any rules disputes. Guidance will be taken from the unofficial FAQ at <http://tanks.gf9games.com/Default.aspx?tabid=89&g=posts&t=900>