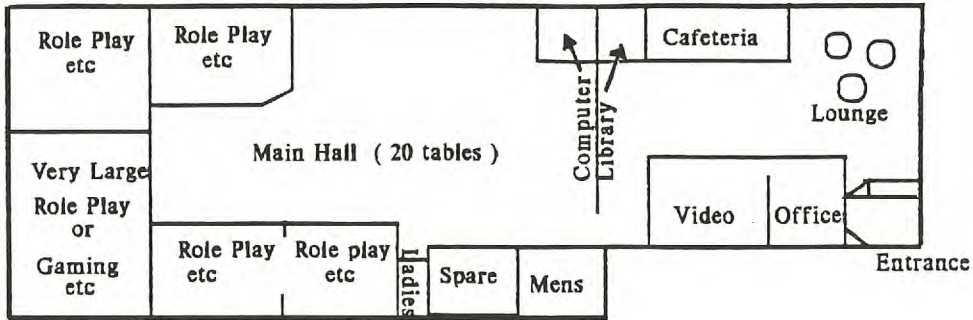




SASG

South Australian
Simulation Group

THE HOBSON GAMING FACILITY



Well it is not the move we intended , however , it is more accessable and larger. The future looks exciting for gaming , so here's to getting on with it.

The Executive of the new Facility is ;

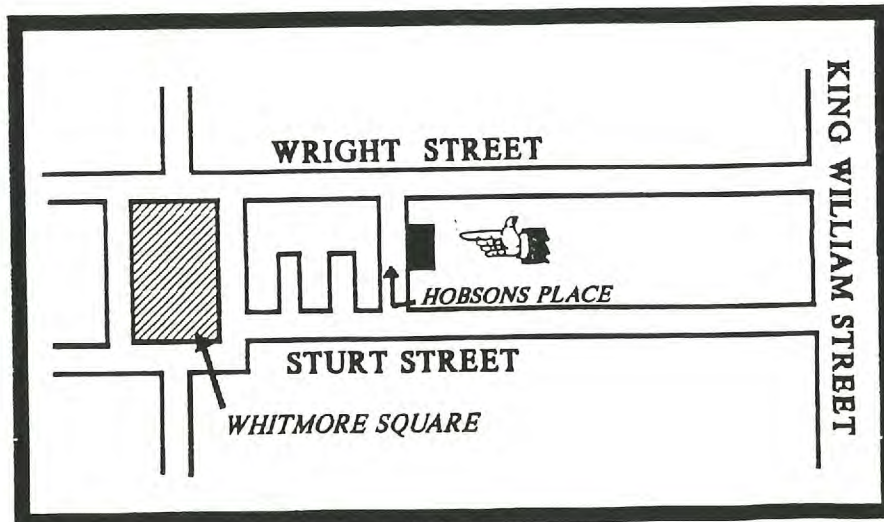
Treasurer..... Mathew Carr

Secretary..... Alan Burgess

President..... Selwyn Peake



Any items regarding the Hobson Facility should be directed to any of the above people. Only they have the authority for any decision process.



To Whom it may concern,

You may or may not have heard over the last few weeks, several rumours about South Australian Simulations Group. This letter should answer any questions you might have.

On August the 1st. . South Australian Simulations Group will officially reside at No. 20 Hobsons Place , Adelaide . I am sure you can see the immediate benefits of a centrally located premises , close to public transport but away from the hustle and bustle of the Central Business District.

The aim is to transform the new premises into the ideal facilities everyone has been waiting for. Facilities where you can both Game and Socialize.

SASG is involved in every aspect of Simulation Gaming, or Wargaming as it was known, from Fantasy, Science Fiction, Historical, Roleplaying, Boardgames and Miniatures.

Benefits include a Cafeteria, Video Room, Library, Computing Room, Large Multi-Player Games, Regular Competitions, Campaigns plus Conventions and much more.

The Facility will be open Friday Nights, Saturdays and Sundays , with other games being held during the week. These times should cater for just about everyone.

Annual Subscription Fee remains at \$50 .00 with a \$5.00 admission each time you visit. A charge of \$1.00 per game played is to allow the acquisition of specific items required for that particular game, for future use, without expense to the person hosting the game.

But remember! If you haven't visited before and wish to ' check us out ' the first visit is still FREE.

Hopefully this has answered most questions and put the record straight. If you require further information please don't hesitate to contact :

Mathew Carr - 332 4342 (A/H)

**Alan Burgess - 382 2948 (A/H)
326 1314 (W)**

or consider a visit next time you are in the city.

OPEN NIGHT - The grande opening is FRIDAY JULY 31st.
The organisers would like to see as many people as possible take the opportunity to come and experience the new FACILITY. From 7.00pm the doors will be open.

92 / 93 CALENDAR EVENTS

- **Aug** D & D Competition date to be set Contact. Executive
- **Sept** Tactica Dave Sanders
- **Oct** WWII Mark Schlein
- **Nov** American Civil War Ken Thorne
- **Dec** Battletech Walter / Winn
- **Jan** Space Hulk Alan Burgess
- **Feb** Atlantic Wall (Invasion of Normandy) Selwyn Peake (2721264) A/H
- **Mar** Air Battle (WWI) Miniatures Alan Burgess
- **April** Manoeuvres 93 (Competition Weekend) Executive
- **May** Napoleonic Alex Babulovic
- **Jun** Renaissance Ken Thorne
- **July** Wild West Dave Sanders

These are large multiplayer games of which there will be at least (1) per month initially. If you want to participate then contact the person listed as the contact for that game, otherwise speak to the executive.

If you want to run a game and want it listed contact Selwyn Peake. If you run a game your next visit is free!
(2721264) A/H

A list will be available soon, for the first six months , which will include the exact dates for the scheduled events.

On each weekend there will be other games still being run as well as the Regular events such as ;

Tuesday Evening.....Ancients Note Every 2nd. Tues as of 21st July
Friday Evening.....Shadowrun (SciFi Roleplay)
Saturday Morning.....Rolemaster
 Afternoon.....Aliens / D &D
Sunday Evening.....Warhammer Fantasy Roleplay